

300 Metre Fly 'Factory' Class – SSAA Batemans Bay

A Long Range entry level event with the fun of the "FLY". Both high velocity/low BC and low velocity/high BC can be competitive at this range. This event should satisfy the urge of hunters, varminters and 'tactical' shooters to test their skills in a competitive environment.

The rules have been drafted to reflect what can easily be bought off the shelf and is most commonly used in the field, both in terms of makes and models, while the intent is "out of the box", we have allowed for the most common accuracy tweaks.

Rules –

Any standard rifle from a major manufacturer (no catalogued 'Target' models or 'Custom' shop versions). A list of specialist makers whose rifles are excluded is being developed and will be listed below. Rifles, with the exception of falling block actions, must have an operational magazine (not to be used in the event). Maximum fore end stock width is 2.6"

Allowable modifications are limited to action bedding, barrel free-floating, altering length of pull and adjustment, alteration or replacement of trigger & fitting of scopes. No trigger pull weight or type is specified, but the rifle must be safe and useable for field shooting.

Stock to retain its original shape and weight. No attachments other than a bi-pod if desired.

Barrel replacement limited to the use of a genuine factory part in either the original or other catalogued caliber for that brand and model, custom chambering is not allowed.

Scope power limited to 25X. Higher powered variables to be set at 25X and taped.

Muzzle brakes are NOT permitted. If factory fitted and not readily removable they must be sleeved to make them non-functional.

Rifles may be shot from sand-bag type rests or from a bi-pod. All shots to taken from single loading only.

Conduct of matches as per normal 'Fly' rules. Shot for both Score and Group etc.

Specialist Makers (incomplete list) –

HS Precision, Robar, Christensen, Cooper, McMillan, Sako TRG, Remington custom shop, savage target or 'F' class etc.

Use your imagination – if it is uncommon then it will probably find it's way onto the list.